



# Projection Dance Technical Rider

2020

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Wildfire Holdings Pte Ltd

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## Overview

This technical rider lists all the requirements necessary for a Projection Dance performance. Should any concerns or queries regarding the requirements listed in this document arise, please contact the Wildfire Account Manager to discuss alternative solutions.

### **ACCOUNT MANAGER**

TEL: +65 9060 1509

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# 1. General Information

## 1.1. General Information

Projection Dance is a stage dance performance in which the performers dance together with motion graphics projected or displayed on screens and/or other surfaces.

Videos of Projection Dance routines can be viewed at:

<https://www.wildfire.sg/projectiondance>

## 1.2. Booking Process

### Step A: Enquiry Process

In order to confirm a Projection Dance performance, an enquiry email shall be sent to [email@wildfire.sg](mailto:email@wildfire.sg) with the following details:

- Event Date
- Performance Timing
- Event Venue
- Choice of Routine
- Customisation Requests (if any)

### Step B: Quotation Sign-Off

Wildfire Holdings Pte Ltd will send an official quotation for the performance to the client requiring official sign-off.

### Step C: 50% Deposit Payment

Together with Step A, a 50% deposit payment shall be paid in order to secure the performance via:

- Cash or;
- Cheque addressed to "Wildfire Holdings Pte Ltd" or;

- Bank transfer to “Wildfire Holdings Pte Ltd”

Bank Name: DBS BANK

Account number: 025- 902769-2

Account type: DBS Current

Swift Code: DBSSSGSG

Branch Address: 12 Marina Boulevard, DBS Asia Central, Marina Bay Financial Centre, Tower 3, Singapore 018982

#### Step D: 50% Balance Payment

3 days prior to the event date, the final 50% payment shall be paid via the aforementioned methods.

## 2. Duration of Performance

### 2.1. Standard Routine Durations

The duration of standard Projection Dance performances ranges from 2 minutes to 4 minutes, however, alternative performance durations can be arranged upon request. The durations of standard routines currently available are listed below:

<b>Routine Name</b>	<b>Duration</b>
Dot Matrix	2 minutes 37 seconds
Touch the Stars	2 minutes 30 seconds
Tech Connect	3 minutes 09 seconds
Ignited	2 minutes 08 seconds
Colours of the World	2 minutes 11 seconds
Futurismo	2 minutes 33 seconds
Lumos	3 minutes 14 seconds
Colour Smash (with Telemotion)	2 minutes 42 seconds

## 3. Hospitality

### 3.1. Performer Numbers

<b>Routine Name</b>	<b>Performer Numbers</b>
Dot Matrix	2 pax
Touch the Stars	2 pax to 4 pax
Tech Connect	4 pax
Ignited	5 pax
Colours of the World	6 pax
Futurismo	3 pax or 5 pax
Lumos	5 pax
Colour Smash (with Telemotion)	5 pax

### 3.2. Dressing Room Requirements

#### *3.2.1. Air Conditioning*

All dressing rooms shall be equipped with air-conditioning or electric fan systems to ensure proper ventilation and circulation of fresh cool air.

#### *3.2.2. Costume Racks*

All dressing rooms shall be equipped with two standard height garment racks on wheels to store all Projection Dance costumes.

### *3.2.3. Tables and Chairs*

All dressing rooms shall be equipped with two tables and enough chairs to seat all performers and technicians.

### *3.2.4. Security*

A Stage Manager from Wildfire Entertainment shall have the ability to lock or ensure the security of all dressing rooms within which Projection Dance costumes, technical equipment and cast personal belongings are stored.

## 3.3. Drinking Water

Ample supply of pure drinking water and cups shall be provided for the performers and technicians.

## 3.4. Meals

A light meal shall be provided for the performers, technicians and coordinators. All food provided requires a "Halal" certification.

## 3.5. Restrooms

Restroom facilities shall be within close proximity to the dressing room. Restrooms shall be clean, sanitary and separate from restrooms for audience members if possible.

## 3.6. Overseas Performances

Should the performance be held outside of Singapore, all travel, accommodation and other related costs for Projection Dance performers and technicians shall be borne by the client. If preferred, Wildfire Holdings Pte Ltd can provide arrangements for travel and accommodation and will endeavour to do so with cost-effectiveness and convenience in mind.



## 4. Stage Requirements

### 4.1. Audio Technology

#### 4.1.1. Sound System

A suitable sound system to project audio throughout the performance venue. Music tracks will be provided by Wildfire Holdings Pte Ltd via email in digital format prior to the event.

#### 4.1.2. Monitors

No less than two monitors, synced with the front of house speakers playing the act's track, shall be placed on stage left and stage right for the performers during the performance.

### 4.2. Stage Floor

The stage floor on which the performers dance shall be flat, level and clear of any cables required for the venue's technical set up. Stage floor shall be able to withstand weight of all performers and technicians before and during the performance.

### 4.3. Stage Dimensions

The stage dimensions for standard Projection Dance routines are as follows:

<b>Routine Name</b>	<b>Stage Dimensions</b>
Dot Matrix	12m x 3m
Touch the Stars	12m x 3m
Tech Connect	5.5m x 3m

Ignited	20-40m x 3m or 15m x 4.5m
Colours of the World	20-40m x 3m
Futurismo	20-40m x 3m or 16m x 3m
Lumos	40m x 3m
Colour Smash (with Telemotion)	40m x 3m

#### 4.4. Screen Requirements

The screen requirements for standard Projection Dance routines are as follows:

<b>Routine Name</b>	<b>Screen Dimensions (*Recommended)</b>	<b>Display Type (*Recommended)</b>
Dot Matrix - Black Background	12m x 6.9m	LED* or Front Projection or Rear Projection
Dot Matrix - White Background	12m x 6.9m	LED or Front Projection* or Rear Projection
Touch the Stars	2-dancer: 6m x 4m - 10m x 6m 4-dancer: 12m x 4m - 18m x 6m	LED* or Front Projection or Rear Projection
Tech Connect	5.5m x 3m	Front Projection
Ignited	20-40m x 4m *40m x 5.76m	LED* or Front Projection or Rear Projection
Colours of the World	40m x 5.76m	LED* or Front Projection or Rear Projection
Futurismo	16m x 3.5m	LED* or Front Projection or Rear Projection
Lumos	40m x 5.76m	LED* or Front Projection or Rear Projection

Colour Smash (with Telemotion)	40m x 5.76m	LED* or Front Projection or Rear Projection
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## 4.5. Lighting Requirements

Lighting requirements will be dependant on the routine and display type. Please discuss with Wildfire Entertainment's account manager once your routine and set-up has been finalised.

## 4.6 Telemotion

Telemotion (portable screens held by performers) are included in some standard routines or can be added to projection dance performances as a customisation. Please consult the Wildfire Account Manager for Telemotion customisation.

### 4.6.1. Technical Requirements

All TeleMotion technicians shall have a clear line of sight from their stations placed near the stage.

Sufficient space backstage or side stage is required for TeleMotion technicians and performers to set up their screens during standby. This location should be where the TeleMotion control box and sound connection is set up, and hidden from the audience's view.

Projection dance with Telemotion performances may require specific light cues. Lighting cues will be programed during the onsite rehearsal. The TeleMotion technician will work with the event lighting engineer to program light cues.

## 5. Scheduling

### 5.1. Standard Event Day Schedule

### *5.1.1. Technical Rehearsal*

A full technical rehearsal, of **minimum 2 hours length**, shall be scheduled into the event program prior to the performance. This technical dress rehearsal shall include all lighting, audio and stage specifications as previously stated within this technical rider. This technical rehearsal will be conducted by the Wildfire stage manager and the performers. The Projection Dance team shall have full and exclusive access to the stage during this time. The video projection / LED screen operator as well as the sound operator should be at their stations at the call of the Wildfire stage manager for the full duration of this rehearsal. The Wildfire stage manager shall be supplied with a handheld microphone for the duration of this rehearsal.

### *5.1.2. Standby Notice*

Once the event has commenced, all Projection Dance performers and technicians will wait backstage or in the dressing room. Event organisers, stage crew or the client themselves must ensure that the performers and technicians are given no less than 10 minutes notice prior to the commencement of the performance onstage, giving them enough time to assume their positions.

## 5.2. Event Delay

### *5.2.1. Penalty Rates*

In the event of a scheduling delay of the performance exceeding 1 hour past the agreed performance time, the client will be subject to a penalty fee of \$100 per performer and crew per hour or part thereof.

### *5.2.2. Performer Availability*

In the event of a scheduling delay of the performance exceeding 1 hour Projection Dance performer numbers may need to be amended due to performer availability at no penalty to Wildfire Holdings Pte Ltd. Penalty rates stipulated in 5.2.1. will apply for all remaining performers and crew.

## 5.3. Additional Rehearsal or Client Viewing

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All rehearsals (excluding the on-site technical rehearsal) by the Projection Dance crew are conducted privately. Should the client require additional viewings either prior to or on the event date, additional charges will apply. These conditions may vary according to the client's specifications and shall be discussed with Wildfire Holdings Pte Ltd with reasonable notice.

## **6. Video and Photo Footage**

### 6.1. Video Footage

Any professional video recordings of the Projection Dance performance(s) shall be copied and sent to the Wildfire Holdings Pte Ltd Stage Manager in digital format within seven business days of the close of the event.

### 6.2. Photo Footage

Any professional photo footage of the Projection Dance performance(s) shall be copied and sent to the Wildfire Holdings Pte Ltd Stage Manager in digital format within seven business days of the close of the event.

## **7. Licenses and Permits**

Clients shall be responsible for obtaining all required licenses, permits, or other approval required from any union, governmental authority, performing rights society or venue owner with respect to Projection Dance performances.